

CONGRATULATIONS, BOB, YOU'VE BEEN CHOSEN TO PLAY

BEAT THE CLOCK!

MANAGEMENT'S NEW METTLE-BENDING CARRIER CHALLENGE!

OK Bob, you know how we play the game: you have to scan the MSP inside an apartment building gang box which was installed about two feet too high that's supposed to stay when you tilt it out of the wall, but it keeps plopping back into the wall, and your key chain is so short that you have to stand on your tiptoes to open the confounded box, in the meantime you carry an overloaded satchel with a couple big parcels tied onto it and it's raining, the wind is blowing sideways, it's almost dark and there's no porch light, and you have ADVOs and 25 Real Simple magazines and the boxes are out of order and the names are tiny scrawls on the labels and somebody has to sign for a COD, but you can't reach the dang doorbell without removing the cussed key chain from your beltclip because it's so short. You have 60 seconds, or else a cascade of exploding balloons full of whip cream will crash down upon you. Oh yeah, there's a yappy rat dog at the open window a foot away. So, Bob, can you BEAT THE CLOCK?

